

UNIT 1: WEEK 3

Genre Study 2:

Realistic Fiction

- is a made-up story
- characters, settings, and events could exist in real life
- includes dialogue (exact words the characters say)

Comprehension Skill: Problem and Solution

- Plot is the series of events that take place in a story.
- The problem is what the main characters want to do, change, or find out.
- The way in which the problem is finally solved is called the solution.

Vocabulary Strategy: Idioms

- Idioms are phrases that have a meaning different from the meaning of each word in them.
- When you find idioms, look for clues to figure out their meaning.
- Example: “see eye to eye” or “let off steam”

Vocabulary Words:

1. accountable—to be responsible
2. advise—to give one’s opinion or to inform
3. desperately—to try anything to change a hopeless situation
4. hesitated—waited or stopped, especially because of feeling unsure
5. humiliated—to be made to feel ashamed or foolish
6. inspiration—a person or thing that stirs the mind, feelings, or imagination
7. self-esteem—to have respect for oneself
8. uncomfortably—uneasily

Essential Question:

How do your actions affect others?

Spelling Words

1. evening
2. zebra
3. breathe
4. league
5. squeaky
6. healer
7. sleek
8. indeed
9. reef
10. deed
11. speech
12. wheeze
13. concrete
14. scheme
15. belief
16. chief
17. honey
18. donkey
19. family
20. weary

UNIT 1: WEEK 4

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Spelling Words

1. climb
2. minding
3. pies
4. die
5. height
6. sigh
7. fright
8. slight
9. drive
10. file
11. kite
12. prime
13. pride
14. slice
15. twice
16. wipe
17. pry
18. sly
19. shy
20. spy